



# SGT KIDS SERIES RULES

## ➤ **IBJJF POINTS SYSTEM**

This event uses the IBJJF points system with no penalties or advantages.

<b>Action</b>	<b>Points</b>
<b>Takedown</b>	2
<b>Sweep</b>	2
<b>Knee on Belly</b>	2
<b>Guard Pass</b>	3
<b>Mount</b>	4
<b>Back Control</b>	4
<b>Back Mount</b>	4

## ➤ **IMPORTANT NOTES**

- Control must be established for 3 full seconds to earn points.
- Repeating the same position without losing control does not earn additional points.
- No penalties or advantages are used.
- Matches are decided by points, submission or draw if scores are even.

## ➤ **TOURNAMENT POINTS SYSTEM**

Tournament points determine division winners.

<b>Result</b>	<b>Tournament Points</b>
<b>Win by Submission</b>	9 Points
<b>Win by Points</b>	3 Points
<b>Win by Walkover</b>	1 Point
<b>Draw</b>	0 Points

## ➤ **TIE BREAKERS**

If a division ends in a draw:

1. Competitor with the most wins takes 1<sup>st</sup> place.
2. If still tied, the competitor with the fastest submission wins.
3. If still tied, the competitor with the shortest total fight time wins.